

## Key specifics of Summer League

6/6/2014 – rev e

- Free Agent Team volunteer Coaches, 1 child plays “Free” (does not include uniform – must pay \$40 uniform fee)
- Free Agent volunteer Coaches email name/contact info, child’s name & Division to: [sv-summerleague@siliconvalleynjb.com](mailto:sv-summerleague@siliconvalleynjb.com)
- Boys and Girls Leagues
- High School Rules – No guaranteed playing time
- 3<sup>rd</sup>/4<sup>th</sup> Grade free-throw & defensive pressure modified
- See flyer or website for game dates
- Players play on only 1 team
- 2 Levels of competition – Top (Level 1) & Middle (Level 2)
- **# of Players per Teams** – 7 Players minimum; 12 Players maximum
- Parents and other volunteers will be needed to coach the Free Agent Player Teams
- Teams are responsible for securing and paying their own gym space for practice
- The League will provide insurance for practice if a Team secures their own gym
- The Gym Insurance Request Form can be obtained from the website

**“Recruited Pre-Form Players” – MUST** already be selected by a Coach:

- Coach of Team **MUST** Register first - **no fee**
- Coach **MUST** then inform his Players to register with the following:
  - Team Name
  - Division
  - Team Player – **“Have” Uniform** or Team Player – **“Need” Uniform**
  - Player Register using the above info and pay the fee
- Uniforms from the Winter NJB Chapter are **“NOT”** usable unless the Coach communicates that the whole Team will be using the same uniform
- Uniforms **MUST** have numbers on front and back
- Uniforms **MUST** match and be the same - not just similar
- Team Uniform Dress Code will be in effect – see Rules for specifics

**“Free Agent Players”** looking to be assigned to a Team will sign-up by:

- Selecting the League entered Generic Coach by Grade Division
  - Register as **“Free Agent Player”** – **Need Uniform**
- Uniforms from the Winter NJB Chapters are **“NOT”** usable for Free Agent Players
- Free Agent Players **MUST** attend a Player Evaluation – posted to website
- Free Agent Players will be drafted to Teams by their ranking
- Goal is to create balanced Free Agent Teams best as possible

- Some Free Agent Teams may not be as strong as a Pre-Formed Team – competitive level will be taken into consideration during the tournament

**Fees & Payment:**

- \$100 per Player: Team Player – **“Have” Uniform** (need to be approved by Coach)
- \$140 per Player: Team Player – **“Need” Uniform** (uniform supplied by league)
- \$140 per "Free Agent Player" "need uniform & Team" - League will provide uniform and place player on a team.

**Registration and payment Deadlines:**

- Free Agent Player – Wed, 6/25 (Roster frozen)
- Pre-Formed Team – Sat, 7/13 (Roster frozen)
- After the above dates, contact the League to add additional players
- Late fee of \$25 applied after the above dates

**“NO Check” payments after the dates below:**

- Free Agent – checks must be received before last evaluation date of Wed, 6/25
- Pre-Formed – checks must be received before payment Deadline date of Sat, 7/13
- Any payments after these dates MUST be paid online by credit card or delivered to the office
- Late fee of \$25 applied after the above dates

**“All Refunds” MUST be requested by the dates below:**

- The refund request must be email and include the parent and player name, grade, team name, and division. The request must be emailed to [sv-summerleague@siliconvalleynjb.com](mailto:sv-summerleague@siliconvalleynjb.com) with “refund request” in the Subject line
- Free Agent – Wed, 6/25
- Pre-Formed – Sat, 7/5
- A \$25 refund processing fee will be applied for eligible refunds. Exception: a \$5 fee may be charged for some situations at the discretion of the League
- **NO REFUNDS AFTER THE ABOVE DATES!**

**“NO Refunds” after the dates below:**

- Free Agent – Wed, 6/25
- Pre-Formed – Sat, 7/5
- **“Eligible Refunds”** will be processed after the 2<sup>nd</sup> game of league play (7/27)
- Receipt of refunds should be expected between 7/27 – 8/2 or earlier

[Summer League Home Page – Return - click here!](#)